

SHAD WILDE

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Los Alamos, NM 87547
[Storybook Artist Demo Reel](#)

SOFTWARE PROFICIENCY

- ToonBoom Products
Storyboard Pro
Harmony
- Adobe Products
Photoshop
Animate
After Effects
Illustrator
Premier
- Microsoft Products
Excel
Word

EDUCATION

Graduate in good standing:
Exceptional Minds
Studio-Academy
Sherman Oaks, CA
June 2021
Animation Track
Full-Time Program

Associates of Arts:
University of New Mexico
Albuquerque, NM
May 2018

AWARDS

- “Best Of” at Marvels of Media:
- Grief is a Spectrum Too
- “Best Of” at Exceptional Minds:
- Spring 2021-Animation Work

QUALIFICATIONS SUMMARY

Extensive training at Exceptional Minds Studio and over 6 years of experience as a Story Artist/Illustrator for studio projects (including Amphibia and The Owl House) with a specific focus and interest in working within the story artist pipeline. Advanced skills in Adobe Creative Suite, including Photoshop, Illustrator, and After Effects. Demonstrated ability to work collaboratively on nuanced emotion and character-driven projects, including managing multiple tasks in a fast paced, high-pressure environment. Passionate, experienced Illustrator with meticulous precision and accuracy that works well under pressure and meets deadlines. Confident in drawing and creating characters and environments that align with the style and sensibility of show.

EXPERIENCE

Exceptional Minds - Animation Studio
Sherman Oaks, CA / Jul 2021 - present

Story Artist / Disney - exp. *Amphibia* and *The Owl House* (2023)

Working with the Artist Manager at Disney Television Animation, on creating storyboard sequences. Strong ability to showcase characters with precision and accuracy, align with style, create emotional storytelling within show style (using notes when necessary to direct do's and don't's) while highlighting perspectives and various cinematography shots. Received direction from Artist Manager and incorporated the feedback.

Story Artist / - exp. *NEW Beauty and the Beast Prologue* (Spring 2020)

Using the previous storyline combining it with a current style, created a new Beauty and the Beast Prologue incorporated staging, composition, color theory and sensibility of show to create a dynamic and engaging experience.

Story Artist / Illustrator - exp. *The Everything Puzzle* (2016)

Within 3-months worked with the author to design, draft thumbnails, illustrate, composite and publish a magical and well received children's book. Integrated character design, staging, and color theory to showcase engaging and colorful illustrations that appealed to both young and old. Incorporate details in the story to effectively enhance designs. Used digital illustration software and hardware to create the final book. Worked in a fast-paced environment demonstrating my ability to multitask, work well under pressure, and exercise great time management skills.

Story Artist / Cartoon Network - exp. *Veruca in the Nutroom* (Fall 2019)

During fall of 2019, In the course of an incredible mentorship with Cartoon Network, collaborated on cinematography projects. Using children's action, drama, and emotional storytelling proficiency in the style of Quentin Blake, created a 4.5-minute sequence from *Charlie and the Chocolate Factory*.